**REGULATION COLOR GUARD (HEAD JUDGE)**

|  |  |
| --- | --- |
| **EACH WORTH 10 POINTS** | **DEDUCT** |
| **UNCASE COLORS** | |
| 1. SLING ARMS |  |
| 2. POST |  |
| 3. UNCASE THE COLORS |  |
| 4. PRESENT ARMS |  |
| 5. ORDER ARMS |  |
| 6. POST |  |
| **MOVE ONTO LINE** | |
| 7. FORWARD MARCH |  |
| 8. LEFT WHEEL MARCH |  |
| 9. COLORS HALT |  |
| 10. ORDER COLORS |  |
| 11. PARADE REST |  |
| **PRESENT COLORS** | |
| 12. COLORS ATTENTION |  |
| 13. CARRY COLORS |  |
| 14. FORWARD MARCH |  |
| 15. COLORS HALT |  |
| 16. COLORS SAULTE |  |
| 17. CARRY COLORS |  |
| 18. COLORS REVERSE MARCH |  |
| 19. FORWARD MARCH |  |
| 20. COLORS HALT |  |
| 21. COLORS REVERSE MARCH |  |
| 22. COLORS HALT |  |
| **PASS IN REVIEW** | |
| 23. RIGHT WHEEL MARCH |  |
| 24. FORWARD MARCH |  |
| 25. LEFT WHEEL MARCH |  |
| 26. FORWARD MARCH |  |
| 27. LEFT WHEEL MARCH |  |
| 28. FORWARD MARCH |  |
| **PRESENT COLORS** | |
| 29. EYES RIGHT |  |
| 30. READY FRONT |  |
| 31. COLORS HALT |  |
| **POSSIBLE 310** | |

**SEQUENCE**

**School/Team:**

**Team Code:**

**Scheduled Performance Time:**

**Commanders Name:**

**HEAD JUDGE:**

**GENERAL**

|  |  |
| --- | --- |
| **EACH ITEM WORTH 10 POINTS** | **DEDUCT** |
| **OVERALL IMPRESSION** | |
| CADENCE |  |
| SNAP |  |
| ARM SWING |  |
| HEAD & EYES UP |  |
| MOVEMENT CORRECTNESS |  |
| GENERAL IMPRESSION |  |
| FLOURISHES/ EXTRA MOVEMENTS/ EXHIBITION DRILL |  |
| TEAM BEARING |  |
| **COMMANDER** | |
| BEARING |  |
| CONTROL OF SQUAD |  |
| COMPOSURE |  |
| VOICE CLARITY |  |
| VOICE/VOLUME |  |
| **PENALTIES (Head Judge Only)** | |
| Boundary Violations @ 10 points each occurrence |  |
| Sequence violations @ 3 points each occurrence maximum of 12 points. |  |
| **POSSIBLE 130** | |

**IMPROVEMENTS AREAS/ REMARKS:**